



Interview Prompts For Assessing Fluency During Game Play

As students play a Basic Fact Game...

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| Accuracy | <ul style="list-style-type: none"> *Listen and watch. Are they getting correct answers? *Ask, "What answer did you get?" |
| Efficiency and strategy selection | <ul style="list-style-type: none"> *Silently count as students play to assess time taken to answer. Are they applying the strategy in a reasonable timeframe? *Ask "How did you solve it?" *Ask "Was it an efficient strategy?" |
| Flexibility and strategy selection | <ul style="list-style-type: none"> *Listen and watch. Are they using different strategies for different fact sets? *Ask "Why did you pick that strategy?" *Ask "Is there another strategy that you could use for that problem?" *Ask "When do you use _____ strategy instead of _____ strategy?" |