## Suggested Materials

Most MATH FACT FLUENCY games can be played with just a few basic materials. Routinely used materials include:

- Transparent counters in two colors
- 1-6 dot dice
- 0-9 numeral dice
- 0-10 deck of cards (*see note below)
- Dry-erase markers \& wipes

We recommend laminating gameboards, game mats, and recording sheets for durability and for use with dry-erase markers. Alternatively, place sheets into dry-erase sleeves or sheet protectors.
*NOTE: Many games use a 0-10 deck of cards. A variety of options are available, including:

- Printable playing cards (one-to-one-math):
https://drive.google.com/file/d/1qwYgxw8e2srlok tG irLUsbtFL3qPoC/view?usp=d rive lin
- EAI 0-13 playing cards (remove 11-13):
https://www.eaieducation.com/Product/506615/0-13 Playing Cards 8 Decks.aspx
- Learning Advantage Ten Frame decks:
https://www.amazon.com/Learning-Advantage-7293-Frames-Playing/dp/B06XCT8G YC?asc source=01HFY6QA7Q8N1TT2Z879WGSZ46\&tag=snx79-20
- Box Cars Mini-Deck:
https://boxcarsandoneevediacks.com/product/box-cars-mini-decks-singles/
- For older players, adapt a regular deck of cards by removing the Jacks and Kings, and treat the Queen as 0 and the Ace as 1. In many games, including Kings as wildcards make a fun twist! Place the reminder mat (next page) out for players to see when using regular playing cards.


## MATH FACT FLUENCY



When using regular playing cards, remove Jacks \& Kings.

$$
\text { Aces }=1, \text { Queens }=0
$$

For a twist, include Kings as "wild" cards.

## MATH FACT FLUENCY

Companion Resource


When using regular playing cards, remove Jacks \& Kings.

$$
\text { Aces }=1, \text { Queens }=0
$$

For a twist, include Kings as "wild" cards.

