

## Missing Factor Move-It

I am learning to solve missing factor equations where one factor is 6 or 7.

### Materials:

Move-It game board (numbers 1 through 10), popsicle sticks where each is labeled with one equation from the following list: ( $\_ \times 6 = 6$ ,  $\_ \times 6 = 12$ ,  $\_ \times 6 = 60$ ,  $\_ \times 7 = 7$ ,  $\_ \times 7 = 14$ ,  $\_ \times 7 = 70$ ).

### Directions:

1. Get game board, counters and sticks. Place the sticks in a cup with the equation down in the cup.
2. Player 1 will draw one stick from the cup, solve for the missing factor and cover the number on the game board. Player 1 will return the stick to the cup.
3. Player 2 will do the same as Player 1.
4. Players take turns.
5. If a player gets a number that is already covered by the other player, he/she can tell the player to "move it" and put his/her counter on that number.
6. The first player to use all of his/her counters wins.