

Task Group: Swimmin' Out - [1,3,5,7,9]

Kentucky Academic Standard(s): [KY.K.CC.4](#), [KY.K.CC.5](#), [KY.3.OA.4](#)

Numeracy Target: Count equal groups using stress or skip counting

Grouping Sea Creatures

I am learning to count groups of items using skip counting or stress counting when cards are face up.

Materials:

- Ocean Game Card: 150 cards total, 5 sheets; Sea Snail Cards: 1 shell; Clownfish Cards: 3 stripes; Sea Star Cards: 5 arms; Clam Shell Cards: 7 spots; Jellyfish Cards: 9 tentacles; 10-sided die or two numeral dice labeled 0-5; Sea Snail Work Mat: one per person; Optional: 100 bead rack

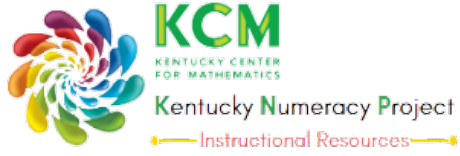
Directions:

Set Up:

1. Each player gets a sea snail work mat.
2. Select at least five cards from each type of ocean game card (Ex. Sea snail, clown fish, sea star...).
3. Shuffle the selected cards and place them in a stack face down in the middle of the group.
4. Sort the remaining ocean game cards by animal types. Place those cards in different stacks face up in the middle of the group.

Game Play - On your turn:

1. Roll the 10-sided die, say the number aloud, and place it on the "Numeral Die" square on your work mat. (Hint: This will be the number of groups.)
2. Draw an ocean game card from the face down pile, say the value of the card aloud, and place in on the "Ocean Game Card" square on your work mat. (Hint: This value will be the number in each group.)
3. Find the stack of ocean game cards that match the one that you have on your mat. Choose the same number of ocean game cards as the number on you numeral die.
4. Place them face up in the "Build Groups Here" area on your work mat.
5. Find your total and write that number in the square labeled "Total".
6. Place your selected ocean game card in the discard pile.
7. Play until all players have had five turns.



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