

Bingo

I am learning to recognize numbers 1 to 6 when shown as dot patterns, finger patterns, 5 or 10 frames, or numeral.

Materials:

Bingo Boards, Bingo covers, die with regular dot pattern or numeral cube (1 to 6)

Directions:

1. Get Bingo card, covers and die.
2. Give each student a Bingo Card.
3. Use the die to generate a random number 1-6.
4. Players place a chip on ONE square matching the amount rolled.
5. Players continue rolling the die and covering amount on board.
6. Game ends when a student has 5 in a row, across, down, or diagonally.

