

## Make the Target (up to 20)

I am learning to determine a missing addend for sums of 15 to 20.

### Materials:

ten frame cards, 2 each of 5 through 10 (or 1 through 10) with corresponding numeral on reverse side; cube with numerals 15, 16, 17, 18, 19, 20

### Directions:

1. Get 10 frame cards and cube.
2. Place cards frame side up on the table (or use numeral side for extra challenge).
3. Player 1 rolls the cube to find the target number.
4. Player 1 chooses a card to be the first addend.
5. Player 2 chooses a card that will go with the first addend to make the target number. If using the numeral side, flip over cards to verify work.
6. Players record equations.
7. Players switch places and begin again.
8. Players continue to take turns.

### One player directions:

Roll the cube. Find two cards that add to make the number rolled. Play again.