KNP ID # S 2243.2, Blue Fluency Benchmark: KY.1.0A.6

Task Group: Mystery Card

Kentucky Academic Standard(s): KY.K.OA.4

Numeracy Target: Intermediate structures to 10

Mystery Card

I am learning to tell the pairs of numbers that go together to make 10.

Materials:

ten frame or dot pattern cards - 2 each of 0 to 10

Directions:

- 1. Get Five Frame cards, 0 to 10, 6 of each. Shuffle.
- 2. Place 4 cards in a row face up.
- 3. Player 1 removes the top card as the "mystery card" put the rest face down.
- 4. Player 1 draws a card from the deck to see if it can be combined with one of the cards on the table to make 10 (or select 2 of the face-up cards that combine to make 10)
- 5. Keep the pair that makes 10, or if the card drawn from the deck can't be used to make 10, then place it in the face-up row. If they can, they keep the set. Replace cards from deck, so there are at least 4 cards facing up. Pick up no more than one pair in a turn.
- 6. Continue to make combinations until all cards but one have been used.
- 7. The last card should match the "Mystery" card to make 10.



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