

Race to Write (combinations of 20)

I am learning to determine what goes with a number to make 20 without counting by ones.

Materials:

numeral cards 0-20, writing space

Directions:

1. Place cards in a stack face down.
2. One player (or the teacher) turns over a card.
3. The other players race to write what goes with the number to make 20. For example, if a card shows 8, students should write "12".
4. The first player to write the correct number wins a point. The player who turned over the frame is the judge and decides who wins a point.
5. Take turns turning over cards and being the judge.
6. The first player with 5 points wins.

