## Flower Fluency

## I am learning to structure to five.

Materials:

- Flower multiple digit cards to 5
- Flower numeral target cards to 5
- Record Sheet without bonus rounds
- White board, dry erase markers

Additional Materials for Bonus Rounds:

- Counters Numeral Cards in the range of 1-5
- Recording sheet - with bonus rounds
- Flower bonus cards


## Directions:

Student Instructions without bonus rounds:

## Set Up:

1. Each player gets their own white board, dry erase marker, and tissue to erase.
2. Shuffle and place target cards face down in the center of the table.
3. Shuffle and place multiple digit cards face down in a separate pile in the center of the table.

Game Play:

1. The teacher will turn over one target and one multiple digit cards to begin the round.
2. Each player will use any of the numbers from the multiple digit card to create as many addition sentences as they can that equal the target number.
a. Work to write sentences until the teacher says time is up.
b. Be ready to explain your number sentences to the teacher and group.
c. If there are no possible solutions write "none" on your board.
d. The teacher will award one point for each correct and unique addition sentence.
3. Play will continue for nine rounds.

Student Instructions with bonus rounds:

Set Up:

1. Each player gets their own white board, dry erase marker, and tissue to erase.
2. Shuffle and place target cards face down in the center of the table.
3. Shuffle and place multiple digit cards face down in a separate pile in the center of the table.

Game Play: Regular round:

1. The teacher will turn over one target and one multiple digit cards to begin the round.
2. Each player will use any of the numbers from the multiple digit card to create as many addition sentences as they can that equal the target number.

- Work to write sentences until the teacher says time is up.
- Be ready to explain your number sentences to the teacher and group.
- If there are no possible solutions write "none" on your board.
- The teacher will award one point for each correct and unique addition sentence.

3. Play will continue for six rounds.

Game Play: Bonus round:

1. The teacher will turn over one bonus card and begin with the player to his/her left.
2. Teacher asks player the question on the bonus cards. The teacher will award one point for a correct answer.
3. Play will continue until each player has answered a bonus question.
