KNP ID # S 2205.2, BlueFluencyTask Group: Go FishKentucky Academic Standard(s): KY.K.OA.3, KY.K.OA.4, KY.1.OA.4Numeracy Target: Intermediate structures to 10

Go Fish (combination of 10)

I am learning to determine a missing addend for totals up to 10 without counting.

Materials:

deck of ten frame cards, 0 to 10, 2 or 4 each

Directions:

1. Shuffle cards.

2. Each player is dealt five cards. The rest of the cards are placed in a stack face down in the center of the table.

3. The players place on the table any pairs of cards that add to 10 and replace them with cards from the deck.

4. Players take turns.

5. On your turn, choose a player and ask that player for a card that will go with one in your hand to make 10. If he/she has the card, he/she must give it to you. Then place the pair of cards on the table.

6. If the other player does not have the card, draw a card from the pile. If you now have a pair of cards that make 10, place them on the table. This ends your turn.

7. If there are no cards left in a player's hand but still cards in the deck, that player takes two cards from the deck and continues playing.

8. Game is over when there are no more cards in the stack.

9. Each player writes a list of the number pairs he/she made. The player with the most number pairs wins the game.



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