

Task Group: Go Fish

Kentucky Academic Standard(s): [KY.K.CC.3](#), [KY.K.CC.4](#), [KY.K.CC.5](#)

Numeracy Target: Subitize quantities to 6

Go Fish (match to 5)

I am learning to read and match quantities and numerals to 5.

Materials:

numeral cards (0 to 5), dot cards (0 to 5) multiple copies of each (use interactive website link in lesson plan)

Directions:

1. Shuffle cards.
2. Each player is dealt three cards. The rest of the cards are placed in a stack face down in the center of the table.
3. The players put in front of them pairs of cards that have matching amounts. For example, a numeral 3 can match with a 3-dot card or a five frame with 3 dots might match with a 3-dot card.
4. Player 1 asks player 2 for a card to make a match. If he/she gets it, put the pair on the table.
5. If Player 1 does not get a card, he/she draws one from the stack. If he/she can make a match, she/he should put them on the table.
6. Players take turns. If there are no cards left in a player's hand but still cards in the deck, that player takes two cards from the deck and continues playing.
7. Game is over when there are no more cards in the stack.
8. The player with the most number pairs wins the game.

