KNP ID # S 2204.4, Purple Fluency Benchmark: KY.2.0A.2

Task Group: Make Five/Ten

Kentucky Academic Standard(s): KY.1.0A.6, KY.2.0A.2

Numeracy Target: Intermediate structures to 20

Make Twenty

I am learning to identify pairs of numbers that add to make 20.

Materials:

"Make Twenty" game sheet, sheet protectors, wipe off markers

Directions:

- 1. Work with a partner. Get the "Make Ten" board and wipe-off markers or crayons.
- 2. One player choose "X" and the other choose "O".
- 3. To begin, players count down together "3, 2, 1 Go".
- 4. At "Go", each player will race to mark pairs that add to 20 with either an X or an O.
- 5. Work until every square has been used. The winner is the player with the most squares marked.
- 6. Erase your board. Choose a new board and play again.

Alternate Game:

Each player will have 1 game baord. At "Go", each player will circle pairs that make 20. The winner is the

first student to use all of the squares on his/her board.



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