KNP ID # S 2204.2, Blue Fluency Benchmark: KY.1.0A.6

Task Group: Make Five/Ten

Kentucky Academic Standard(s): KY.K.OA.3, KY.K.OA.4, KY.1.OA.6

**Numeracy Target: Intermediate structures to 10** 

# **Make Ten (Ten Frames)**

# I am learning to combine two numbers that equal 10.

#### **Materials:**

"Make Ten with 10 Frames" game sheet, sheet protectors, wipe off markers

## **Directions:**

- 1. Work with a partner. Get the "Make Ten" board and wipe-off markers or crayons.
- 2. One player choose "X" and the other choose "O".
- 3. To begin, players count down together "3, 2, 1 Go".
- 4. At "Go", each player will race to mark pairs that add to 10 with either an X or an O.
- 5. Work until every square has been used. The winner is the player with the most squares marked.
- 6. Erase your board. Choose a new board and play again.

## Alternate Game:

Each player will have 1 game baord. At "Go", each player will circle pairs that make 10. The winner is the

first student to use all of the squares on his/her board.



www.kymath.org kcm@nku.edu