KNP ID # Nf 1112.3, Yellow Fluency Benchmark: KY.1.0A.6

**Task Group: Number After Race** 

Kentucky Academic Standard(s): KY.K.CC.2

Numeracy Target: Facile forward counting from any number within 10

## **Number After Race (within 10)**

## I am learning to say the number after any given number in the range 1 to 9.

## **Materials:**

Number After Race (1 to 5) Game Board with cube labeled {1, 2, 3, 3, 4, 4} OR Number After Race (within 10) Game Board with cube labeled {4, 5,6,7,8,9}, Game tokens

## **Directions:**

- 1. All players begin with a token on the Start space.
- 2. All players roll the cube. The player who rolls the highest amount goes first.
- 3. Players take turns. On your turn
  - a. roll the number cube
  - b. determine the number after the number on the cube and move your token to the next space containing that number. For example, if you roll a 8, move your token to the next "7".
  - c. If the next space to contain the number after is the winner space, then move to that space.
- 4. First player to reach the "Winner" space wins the game.



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