



Printables for “School Day”

KNPIG ID # T 5520.1 – RED





This file contains printables for a small group of students.

For each additional group of students print one new game board.

- 1 - Level 1 "School Day" Game Board

The teacher note for this activity can be found on the activity lesson plan.

Created by Jordan Rhude & Emily Westerling, 2015

<p>Payday! Collect 3 bundles.</p> 	<p>Wasn't prepared for class. Pay 5 sticks.</p>	<p>Walking quietly in the hallway. Collect 1 bundle.</p>	<p>Borrowed a piece of paper. Pay 3 sticks.</p>	<p>Chance</p> 	<p>Class earned compliment in the cafeteria. Collect 1 bundle.</p>	<p>Didn't do homework. Pay 2 sticks.</p>	<p>Scored 100% on a math test! Collect 1 bundle.</p>
<p>Talking in the hallway. Pay 1 bundle.</p>	<p style="text-align: right;">T 5520.1</p> <h1 style="text-align: center;">School Day!</h1>  <p style="text-align: center;">A day in the life of a student!</p> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p><u>Chance: Roll the die</u></p> <p>1. You lost your bundles/sticks in the bathroom. 4. Trade places with another player. 2. Collect an extra pay day. 5. You lose your next turn. 3. Trade your bank with another player. 6. Take an extra turn.</p> </div>						<p>Overdue library book. Pay 7 sticks.</p>
<p>Helped a classmate. Collect 7 sticks.</p>							<p>Chance</p> 
<p>Had perfect attendance for the week. Collect 8 sticks.</p>							<p>Brought the teacher a present. Collect 5 sticks.</p>
<p>Field Trip. Pay 5 sticks.</p>							<p>Late for school. Pay 6 sticks.</p>
<p>Scored 100% on a spelling test! Collect 7 sticks.</p>							<p>Student of the month. Collect 4 bundles.</p>