

Printables for "Pop Drop Move-It (2 & 5)"

KNPIG ID # M 4437.2 - BLUE

This file contains printables for two students.

For each additional pair of student print 1 new Game Board and both Recording Sheets.

- Pop Drop Move-It game board (multiples of 2 & 5)
- Blank Pop Drop Move-It game board
- Recording Sheet Version A
- Recording Sheet Version B

The Teacher Note can be found in the Lesson Plan for this activity.

POP DROP MOVE -IT

Mutliplication with 2 & 5

Each player will start with 8 translucent counters in a single color. On your turn, choose if you wish to drop the sticks with 2 dots or the sticks with 5 dots. Drop the sticks, determine the number of dots that are showing and cover that number. If the number is already covered by another player, tell the other player to "move it" and cover the number with your own counter. If the number is not on the board, loose a turn. The first player to use all of his or her counters wins the game. Players may increase the challenge by covering the number of dots that are hidden (i.e. dots on the sticks that are face—down) instead of the number of dots that are showing.

12	40	Ю	35
4	Ю	20	30
8	30	25	Ю
6	15	8	25
14	20	16	12 Materials:

Popsicle sticks (or Dot strips) with 2 or 5 dots, 10 each.

MOVE -IT

Each player will start with 8 translucent counters in a single color. On your turn, play as directed and cover the resulting number. If the number is already covered by another player, tell the other player to "move it" and cover the number with your own counter. The first player to use all of his or her counters wins the game.

Teacher Note: Fill the game board with numbers of your own choosing to create a customized Move-It game board.

Materials:

Pop Drop Move-It

Name:

Number of Sticks Factor		Number of Dots on each stick Factor		Total number of Dots Product	
	X		=		
	x		=		
	x		=		
	X		=		
	X		=		
	X		=		
	X		=		
	X		· =		
	X		· =		
	X		=		
	X		=		
	X		=		
	X		=		
	X		=		
	X		=		

Pop Drop Move-It

Total number of Dots	Number of Sticks	Number of Dots on each stick
Product	Factor	Factor
=	x	
=	x	
=	x	
=	x	
=	X	
=	x	
=	x	
=	x	
=	x	
=	X	
=	X	
=	X	
=	x	
	x	
=	X	