



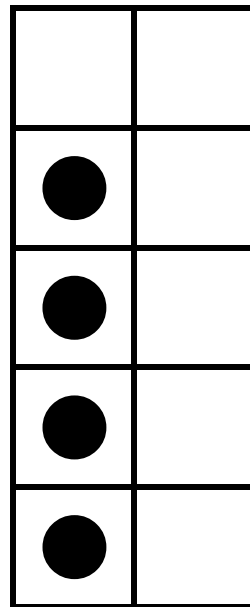
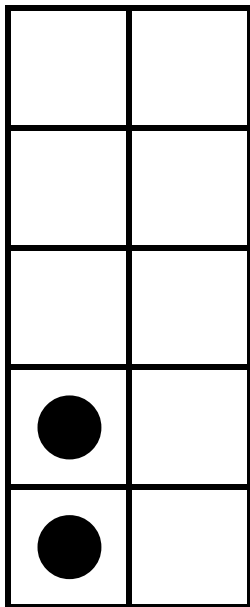
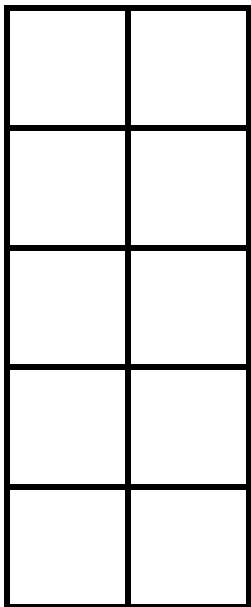
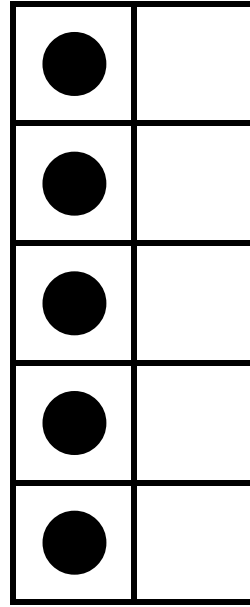
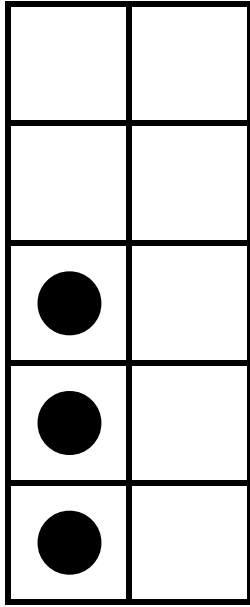
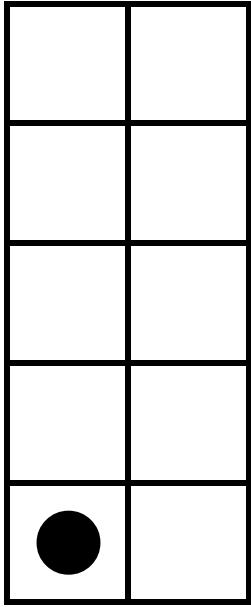
Printables for “Fill the Pocket (sums to 20)”

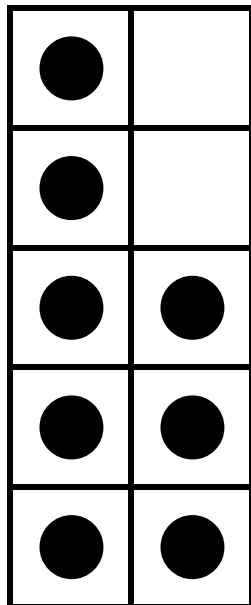
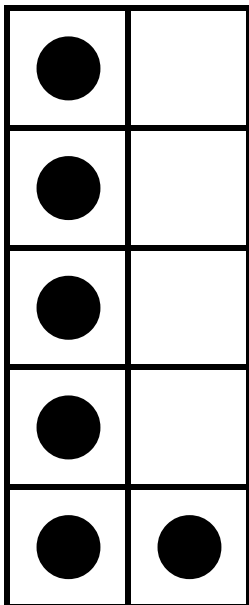
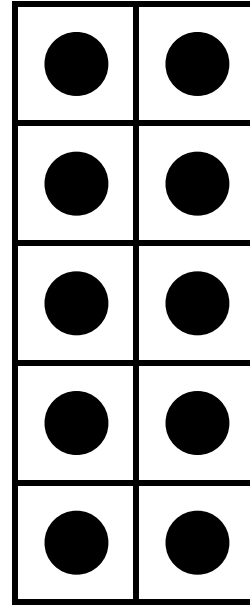
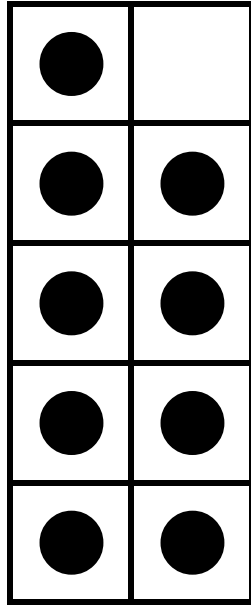
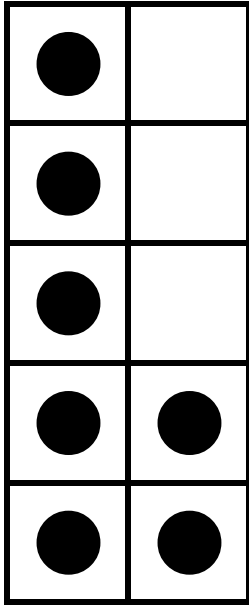
KNPIG ID # S 2203.4 – PURPLE

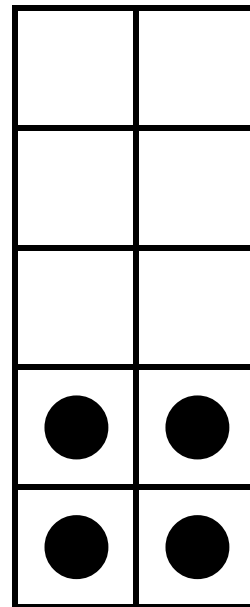
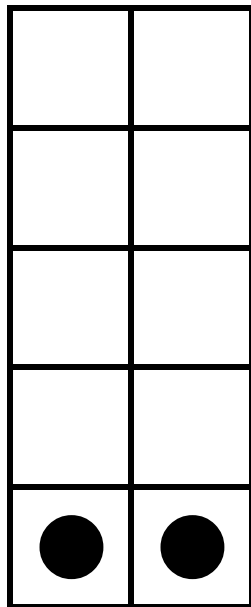
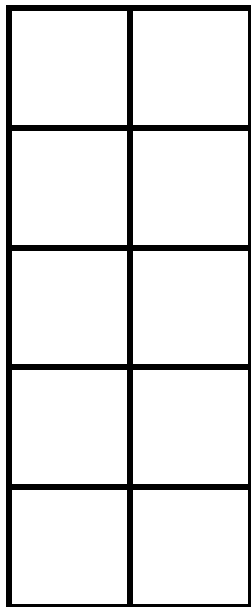
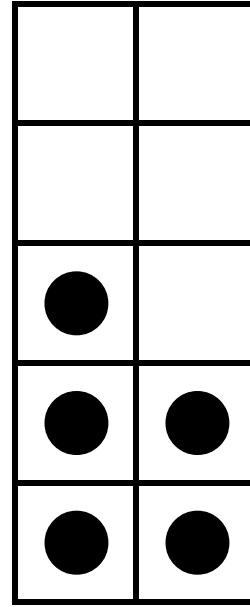
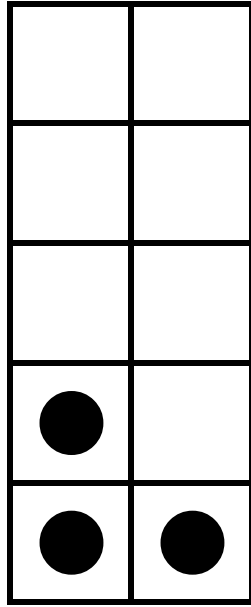
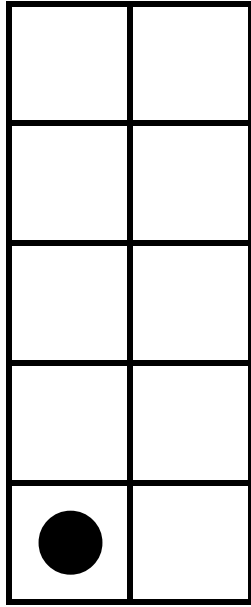
This file contains printables for a small group of students.

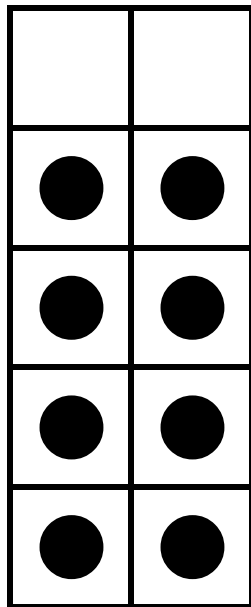
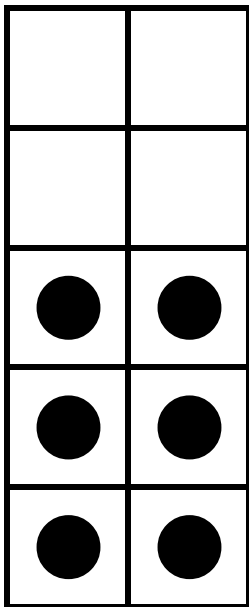
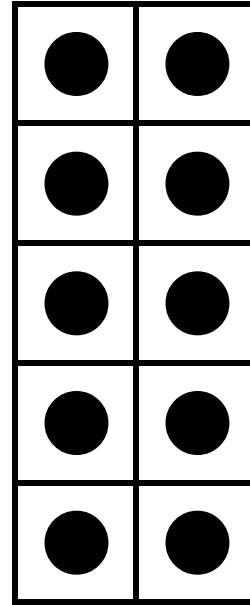
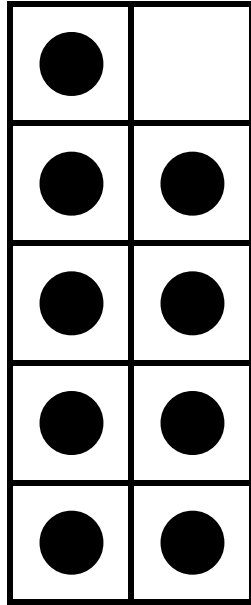
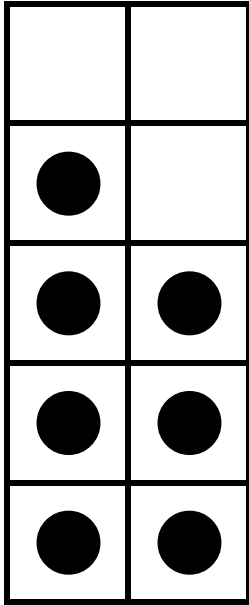
- 10 Frame Cards – 33 cards in total (3 sets): numbered 0-10.
- Example Page - How to set up game board with pockets.

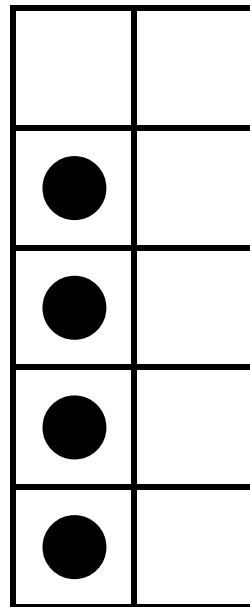
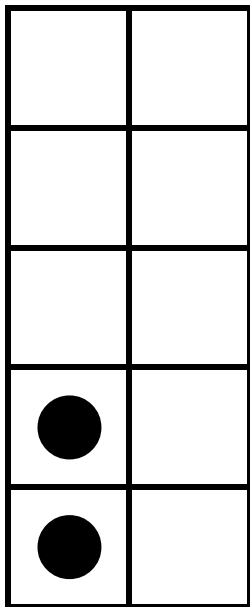
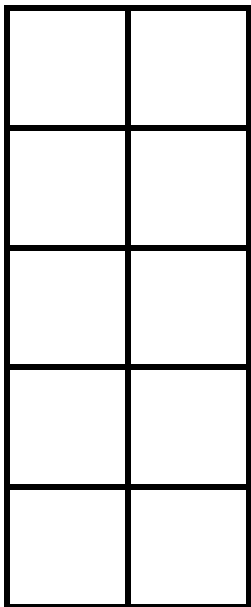
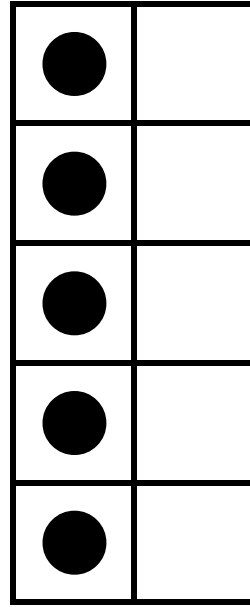
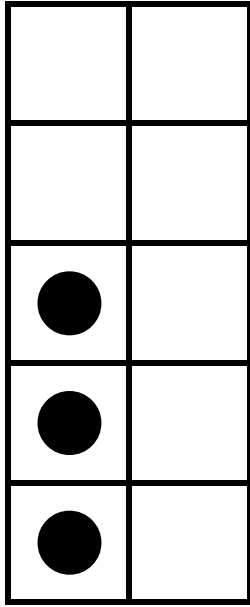
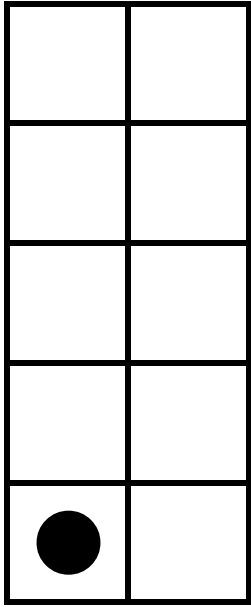
Teacher Notes: "If desired, load the deck with extra 9 & 10 cards. Two pockets can be made by sealing a letter sized envelope and cutting in half. Tape pockets to large poster board to create the game board. If desired, use numeral cards but allow students to use a double bead rack (i.e. 2 rows of 10) or a pair of blank 10 frames and counters to work out the totals."

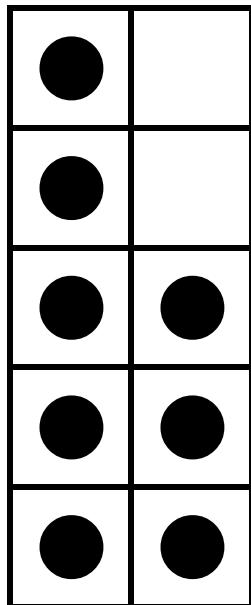
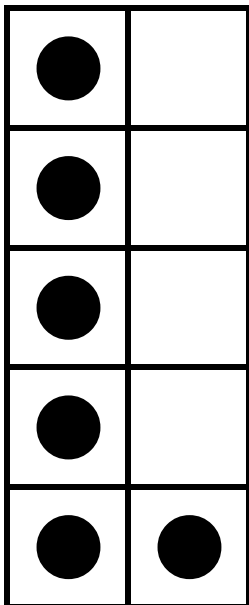
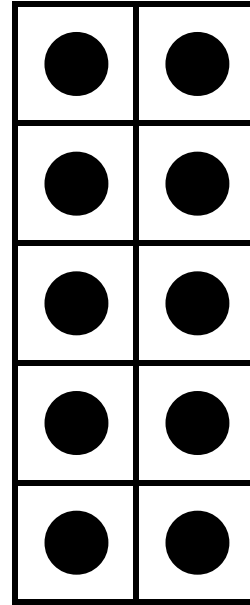
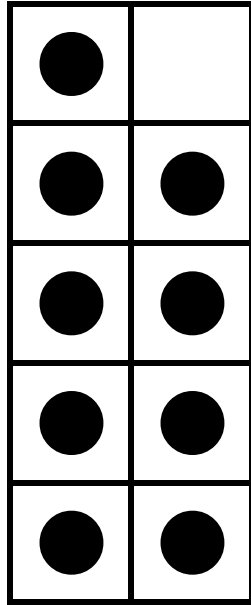
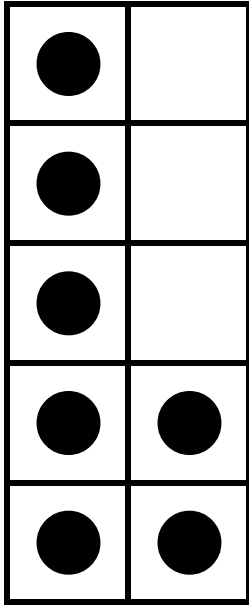












This is an example of a Fill the Pockets Game board. This particular board is used for the game described in activity S 203.1. Adjust the number of pockets and pocket labels as described in the activity directions.

