

Lesson Plan for KNP Activity

Ni 1120.2: 1-20 SPLAT

Teacher Planning Notes:

Task Group Number: 1120

Task Group Name: 100s Chart Splat

Strand: Numeral Identification

Activity Level and Color: 2 Red

KNP Activity Link with access to Printables and Student Instructions:

</knp/activity.php?id=1120.2&prefix=Ni>

Numeracy Target: Identify numerals 0 to 20

[Numeracy Targets Chart](#)

Fluency Benchmark: KY.2.OA.2 Fluently add and subtract within 20.

Kentucky Academic Standard(s): [KY.K.CC.4](#)

Student-Friendly Learning Target: I am learning to match numbers 1-20 to the correct quantities.

Suggested Student Grouping(s): Small Group 4-5

Materials:

1-20 SPLAT Game Board

Splat 20-Frames- Numbered: 1-20 (one set per game board)

Colored writing utensil / Bingo Markers

Activity Description:

Give each student a 1-20 SPLAT game board. Shuffle the 20-frame cards and place them in the middle of the students. The student will draw a 20-frame card, say the corresponding number, and **splat** (color in) that number on their game board. The student who **splats** all the numbers on their game board first wins.

Teacher Notes:

This activity challenges students to match numerals 1-20 to the correct quantities. Students are ready for this activity when they can read numerals 1-10 and match to those quantities. Recommended lamination or protective sleeves for game board so use of dry erase markers is possible. Protective sleeves are easier to erase than lamination but do not hold up as long. If printing the game board is not possible, students may create their own on a piece of paper. Be sure to have them follow the same format as the one provided. If you do not want students to color on the game boards have them cover the number square with colored tiles or bingo chips. Created by Jordan Rhude & Emily Westerling, 2015

Evidence of Learning (Diagnostic Assessment of Progress):

Have the player draw three 20-frame cards and locate the corresponding number on a 100s chart.

KNP ID #Ni 1120.2

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