## Lesson Plan for KNP Activity Ni 1120.1: 1-10 SPLAT

| Teacher Planning Notes: |  |
| :---: | :---: |
| Task Group Number: 1120 | Task Group Name: 100s Chart Splat |
| Strand: Numeral Identification | Activity Level and Color: 1 Yellow |
| KNP Activity Link with access to Printables and Student Instructions: knp/activity.php?id=1120.1\&prefix=Ni |  |
| Numeracy Target: Identify numerals 0 to 10 Numeracy Targets Chart |  |
| Fluency Benchmark: KY.1.OA. 6 Fluently add and subtract within 10. |  |
| Kentucky Academic Standard(s): KY.K.CC. 4 |  |
| Student-Friendly Learning Target: I am learning to match numbers 1-10 to the correct quantities. |  |
| Suggested Student Grouping(s): Small Group 4-5 |  |
| Materials: <br> 1-10 SPLAT Game Board <br> Splat Dot Cards- Numbered: 1-10 (one set per game board) <br> Colored writing utensils / Bingo Markers |  |
| Activity Description: <br> Give each student a 1-10 SPLAT game board. Shuffle the dot cards and place them in the middle of the group. The student will draw a 20 -frame card, say the corresponding number, and splat (color in) that number on their game board. The student who splats all the numbers on their game board first wins. |  |

## Teacher Notes:

This activity challenges students to match numerals 1-10 to the correct quantities. This is an introductory level for this task group. Recommended lamination or protective sleeves for game boards so use of dry erase markers is possible. Protective sleeves are easier to erase than lamination but do not hold up as long. If printing the game board or dot cards is not possible, students may create their own on a piece of paper. Be sure to have them follow the same format as the one provided. If you do not want students to color on the game boards have them cover the number square with colored tiles or bingo chips. Created by Jordan Rhude \& Emily Westerling, 2015

Evidence of Learning (Diagnostic Assessment of Progress):
Have the player draw 3 dot cards and locate the corresponding numbers on a 100s chart.
KNP ID \#Ni 1120.1

