

Lesson Plan for KNP Activity

A 3304.1: Fill 20 Game (all items visible)

Teacher Planning Notes:	
Task Group Number: 3304	Task Group Name: Fill 20/30 Game
Strand: Addition and Subtraction	Activity Level and Color: 1 Red
KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=3304.1&prefix=A	
Numeracy Target: Add or subtract using items (direct modeling) Numeracy Targets Chart	
Fluency Benchmark: KY.2.OA.2 Fluently add and subtract within 20.	
Kentucky Academic Standard(s): KY.K.CC.4 , KY.K.CC.5	
Student-Friendly Learning Target: I am learning to carefully count each item to 20.	
Suggested Student Grouping(s): teacher partner small group	
Materials: "Fill 20" game board, 20 counters or pennies per player, dot or numeral cube	
Activity Description: Each student uses 1 "Fill 20" game board. On a player's turn, the player rolls a cube and adds that many counters to his/her game board. The player says how many counters he or she has. The first player to fill his/her board wins the game.	
Teacher Notes: The cube can be adjusted to meet the needs for students. To make the game simpler, use a dot cube in the range 1 to 3. To make the game more complex, use a numeral cube.	
Evidence of Learning (Diagnostic Assessment of Progress): Put 14 counters or pennies on a game board. Show board to student and ask "How many counters are on this board." Allow student to point and/or touch the counters.	

KNP ID #A 3304.1