Lesson Plan for KNP Activity S 2243.0: Mystery Card

Teacher Planning Notes:	
Task Group Number: 2243	Task Group Name: Mystery Card
Strand: Structuring	Activity Level and Color: 0 Yellow
KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=2243.0&prefix=S	
Numeracy Target: Subitize quantities to 6 Numeracy Targets Chart	
Fluency Benchmark: KY.K.OA.5 Fluently add and subtract within 5.	
Kentucky Academic Standard(s): KY.K.CC.3, KY.K.CC.4, KY.K.CC.5	
Student-Friendly Learning Target: I am learning to read and match quantities and numerals to 5.	
Suggested Student Grouping(s): small group	
Materials: 5 frame cards, 0 to 5, 2 each, numeral cards, 0 to 5, 2 each	

Activity Description: Shuffle the cards and remove the top card as a 'mystery card'. Lay the rest face down. Turn over the top two cards and place them next to the stack in a row, face up. Player 1 will draw a card from the deck and place it in the row. If player 1 can identify two cards that are equivalent, player 1 should name and then pick up the pair. Play continues similarly so that on each turn, a player will turn over a card and then pick up and name at most one pair of matching cards. Replace the card(s) on the table from the deck as needed so that there are at least 2 cards face up to start each player's turn. Continue to make pairs until all cards but one have been used. Students will predict the mystery card based on the remaining card.

Teacher Notes: Dot cards (regular or irregular), finger pattern cards, tally cards and word cards may be used in place of or in addition to the 5 frame cards.

Evidence of Learning (Diagnostic Assessment of Progress): Randomly place numeral cards 0 to 5 on the table. Show student a five frame card in the range 0 to 5. Ask "How many dots? What number matches this card?" Repeat for other five frames.

KNP ID #S 2243.0



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