

Lesson Plan for KNP Activity

Nf 1112.1: Number After Race (1 to 5)

Teacher Planning Notes:

Task Group Number: 1112

Task Group Name: Number After Race

Strand: Forward Counting

Activity Level and Color: 1 Yellow

KNP Activity Link with access to Printables and Student Instructions:

</knp/activity.php?id=1112.1&prefix=Nf>

Numeracy Target: Rote counting 1 to 10

[Numeracy Targets Chart](#)

Fluency Benchmark: KY.K.OA.5 Fluently add and subtract within 5.

Kentucky Academic Standard(s): [KY.K.CC.2](#)

Student-Friendly Learning Target: I am learning to say the number after any given number in the range 1 to 5.

Suggested Student Grouping(s): pairs/small group

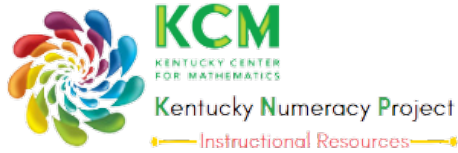
Materials: Number Cube with sides labeled {1, 2, 3, 3, 4, 4}, Number After Race (1 to 5) Game Board, Game tokens, numeral cards 1 to 5 (a numeral track with a 1 to 5 insert may be used in place of numeral cards)

Activity Description: The game board is a pathway where each space contains a number in the range 2 to 5 (the winner space contains all numbers 2 to 5). During game play, on a student's turn the student will roll a cube to generate a number in the range 1 to 4, determine the number after, and move his/her token to the next space containing that number. The first student to reach the "winner" space wins the game. For example, if a student rolls a 3, the student will move to the next space on the path containing a 4. At this level, students also have the support of numeral cards or a numeral track. If using cards, place cards 1 to 5 in order, then turn cards 2 to 5 face down. A student will turn over the card of the number rolled, predict the number after, turn over the card after as a check and then move his or her token on the game board. Any cards (except 1) are returned to a face down position before the next player's turn. A numeral track can be used in place of numeral cards. Play is nearly the same, with the exception that a door on the numeral track is raised or closed rather than a card being turned face up or face down respectively.

Teacher Notes: This activity was revised August 2013. It was originally titled "Coverall."

Evidence of Learning (Diagnostic Assessment of Progress): Ask student to say the number after 4 (or another number in range 1 to 4). If student is unsuccessful, use numeral cards or a numeral track as described in the activity directions and repeat the question.

KNP ID #Nf 1112.1



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