

Lesson Plan for KNP Activity

S 2292.3: Bingo

Teacher Planning Notes:	
Task Group Number: 2292	Task Group Name: Bingo
Strand: Structuring	Activity Level and Color: 3 Green
KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=2292.3&prefix=S	
Numeracy Target: Facile structures to 10 Numeracy Targets Chart	
Fluency Benchmark: KY.1.OA.6 Fluently add and subtract within 10.	
Kentucky Academic Standard(s): KY.K.OA.2	
Student-Friendly Learning Target: I am learning to quickly determine the double of 1 through 5 without counting or materials.	
Suggested Student Grouping(s): small group	
Materials: Bingo Boards, Bingo covers, number cube with sides "0,1,2,3,4,5"	
Activity Description: Give each student a Bingo card filled randomly with the numbers 0, 2, 4, 6, 8, 10 (6 versions available). Roll the cube and call out the number rolled. Players must determine the double of the number and then put a chip on ONE square with the double. Game ends when a student has 5 in a row, across, down, or diagonally.	
Teacher Notes:	
Evidence of Learning (Diagnostic Assessment of Progress): Ask student to write or say the totals of $4+4$ and $3+3$.	

KNP ID #S 2292.3