Lesson Plan for KNP Activity S 2231.4: Salute!

Teacher Planning Notes:	
Task Group Number: 2231	Task Group Name: Salute!
Strand: Structuring	Activity Level and Color: 4 Purple
KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=2231.4&prefix=S	
Numeracy Target: Intermediate structures to 20 Numeracy Targets Chart	
Fluency Benchmark: KY.2.OA.2 Fluently add and subtract within 20.	
Kentucky Academic Standard(s): KY.1.OA.6	
Student-Friendly Learning Target: I am learning to determine a missing addend for totals up to 20.	
Suggested Student Grouping(s): small group	
Materials: double 10 frame cards at least 2 each of 0 to 15	

Activity Description: Salute! Divide a deck into 2 equal piles, stacked so that one matches the other to form pairs adding to no more than 20 (ex.deck 1 (14s), deck 2 (6s or less)). One person judges and others play. Judge says "Salute!" and players take a card from the top of their deck and place it on their forehead like a salute (number facing out). Students can only see other player's card and not their own. The judge says the total, players figure out the card they hold and take turns saying that number. Awarded a point if correct. After completing the stack, mix the cards and restack the deck. Change jobs and play again.

Teacher Notes: If desired, use only quantities 1 to 10 to avoid the need to stack the deck. Numeral cards may be mixed in with frame cards if desired. Or when the total is greater than 20, the judge says "Over 20" and players start with a new pair. A speed variation can be played whereby the first player to correctly state the amount of their own card wins the point. The judge has final say of who is first.

Evidence of Learning (Diagnostic Assessment of Progress): Ask student to write the answer or respond verbally to the following questions. Flash a double 10 frame with 5 dots. Ask "What goes with 5 to make 13?" Continue with similar missing addend questions.

KNP ID #S 2231.4



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