Lesson Plan for KNP Activity S 2231.3: Salute!

| Teacher Planning Notes: | |
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| Task Group Number: 2231 | Task Group Name: Salute! |
| Strand: Structuring | Activity Level and Color: 3 Green |
| KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=2231.3&prefix=S | |
| Numeracy Target: Facile structures to 10 Numeracy Targets Chart | |
| Fluency Benchmark: KY.1.OA.6 Fluently add and subtract within 10. | |
| Kentucky Academic Standard(s): <u>KY.K.OA.2</u> | |
| Student-Friendly Learning Target: I am learning to determine a missing addend for totals up to 10. | |
| Suggested Student Grouping(s): small group | |
| Materials: deck of numeral cards 1 to 9 - up to 4 each, include fewer cards with 7, 8 & 9 | |
| Activity Description: Salute! First divide the deck into 2 equal piles. Stack the decks so that one matches the other to form pairs that add to no more than 10 (ex. deck 1 (4), deck 2 (6 or less). One person judges and the others play. When the judge (or teacher) says "Salute!", players take a card from the top of their deck and place it on their forehead like a salute (number facing outward). The students can only see the other player's card and not their own. The judge says the total. The players then figure out the card that they are holding. Players take turns saying the number they think they are holding. Players get a point if they are correct. After completing the stack, mix the cards, restack the deck, change jobs and play again. | |

Teacher Notes: You can also modify this to practice facts to 5 or 20, multiplication facts, etc. If desired, use only numerals 1 to 5 to avoid pre-selecting deck. A speed variation can be played whereby the first player to correctly state the amount of their own card wins the point. The judge has final say of who is first. Numeral cards from games such as Uno, Rage or Phase 10 may be used in place of printable cards.

Evidence of Learning (Diagnostic Assessment of Progress): Ask student to write the answer or respond verbally to the following questions. "What goes with 4 to make 9? What goes with 2 to make 8?" If desired, continue with similar missing addend questions.

KNP ID #S 2231.3



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