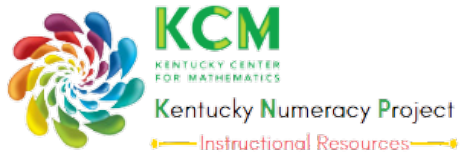


Lesson Plan for KNP Activity

S 2231.1: Salute!

Teacher Planning Notes:	
Task Group Number: 2231	Task Group Name: Salute!
Strand: Structuring	Activity Level and Color: 1 Red
KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=2231.1&prefix=S	
Numeracy Target: Facile structures to 5 Numeracy Targets Chart	
Fluency Benchmark: KY.K.OA.5 Fluently add and subtract within 5.	
Kentucky Academic Standard(s): KY.K.OA.2	
Student-Friendly Learning Target: I am learning to determine a missing addend for totals up to 6.	
Suggested Student Grouping(s): group / whole class	
Materials: 5 frame cards 4 each of 0, 1, 2 and 3	
Activity Description: Salute! Played in groups of 3. Divide a deck in 2 equal piles. One person judges and others play. Give a pile to each player. Judge says "Salute!" as players take a card from the top of their deck, place it on their foreheads like a salute (number facing outward) so students can only see other player's card and not their own. The judge says the total, players figure out the card they are holding and take turns saying that number. Award a point for each correct answer. After the stack is gone, mix the cards and restack the deck. Change jobs and play again.	
Teacher Notes: Numeral cards or dot cards (i.e. arranged in dot pattern without frame) may be used in place of 5 frame cards. A speed variation can be played whereby the first player to correctly state the amount of his/her own card wins the point. The judge has final say of who is first. Refer to task group S 294 for card games that are similar but are designed for 2 players.	
Evidence of Learning (Diagnostic Assessment of Progress): Show a 5 frame with 2 dots. Ask what goes with it to make 4.	

KNP ID #S 2231.1



www.kymath.org
kcm@nku.edu