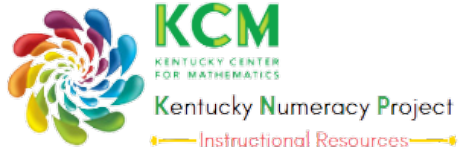


Lesson Plan for KNP Activity

S 2210.2: Memory (Make 10, 10 frames)

Teacher Planning Notes:	
Task Group Number: 2210	Task Group Name: Memory
Strand: Structuring	Activity Level and Color: 2 Blue
KNP Activity Link with access to Printables and Student Instructions: /knp/activity.php?id=2210.2&prefix=S	
Numeracy Target: Intermediate structures to 10 Numeracy Targets Chart	
Fluency Benchmark: KY.1.OA.6 Fluently add and subtract within 10.	
Kentucky Academic Standard(s): KY.K.OA.3	
Student-Friendly Learning Target: I am learning to tell 2 numbers that go together to make 10.	
Suggested Student Grouping(s): individual / group / partners	
Materials: ten frame cards, 0 to 10 - 2 of each	
Activity Description: Make 10 Memory- Shuffle 2 sets of ten frame cards. Place cards in an equal array (face-down). Students choose 2 cards to turn over and decide whether the 2 cards make 10. If the cards make 10, the student keeps them. If not the cards are turned back over and play continues to the next player. The game is over when all cards are matched.	
Teacher Notes:	
Evidence of Learning (Diagnostic Assessment of Progress): Show student a ten frame card with 6 dots and ask "How many dots? How many more do you need to make 10?". Repeat with a 10 frame with 2 dots.	

KNP ID #S 2210.2



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